

Welcome

A few months ago we had this crazy idea of hosting a full on endurance race for the community members. It never really got the focus it deserved and was left on the back burner. However, recently one of our members and a good friend was recently affected by this awful indiscriminate disease, Cancer affects 1 in 2 people in the world and the best way we thought we could help out and support him and his family was to organise a charity event for cancer research. What better way than a mad multi-class event at his home circuit, Zolder. We thought that making this a team event was the best way to raise as much money as possible for the cause.

All we ask as an entry fee is that each driver who wishes to race in this event is for them to go and donate as little or as much as you can afford and show your support. We are not asking for the earth, just a few Pounds or Euros whatever you can afford. All donations go directly to the charity chosen. Links on the website event page.

Event Info

Circuit Zolder

12 Hours

Charity Team event

Multi-Class

Radical

Cadillac CTS-V

Porsche 911 GT3 Cup

Global Mazda MX-5

No team member limit (the more the merrier, it is for charity!)

Significant Dates

Sign-Up : June 29th

Sign-Up Close: July 27th

Team attendance deadline: August 3rd

Free Practice 0900GMT - 2100 GMT August 15th

Free Practice 2 0900GMT - 2100GMT August 16th

Free Practice 3 0500 - 0850 GMT August 17th

Qualifying 0850 -0900 August 17th

Race 0900-2100 GMT August 17th

Free practice 3 is the race day server and each session carries over to the next. You will need to be in the server before the qualifying commences otherwise the system will not let you in.

In-Sim Information

Time Acceleration x1
Dynamic sky
Realistic weather
In-Sim date May 15th default
In-Sim time -Matched to Real time
Track state FP1 0%
Track State FP2 20%
Track State FP3 20%

Server Information

Server Names (Free Practice Sessions 1, 2)
SRW 12 Hours of ZOLDER FP1
SRW 12 Hours of ZOLDER FP2
Server Name (Free Practice 3, Qualifying and Race)
SRW 12 Hours of ZOLDER RACE

Please Note - Free practice 1 & 2 will be solo sessions and Free practice 3 will be a team session that goes straight into qualifying and then the race. Please be careful and only register your team that is signed up for the event. Mistakes during registration cannot be fixed.

Server Passwords

There will be no server password as this event will be hosted in the Simracersworld Events League, Every driver of every team will be required to be a member of this league otherwise you will not get entry to the practice or race event server.

Search for iRacing ID 3327

Team entry list

It is important that every **Team ID** and **Driver ID** on the entry list is the same as iRacing. If anything is incorrect please let the organisers know asap

Qualifying

The qualifying session will be lone qualifying. Qualifying driver does NOT have to start the race.

Livery Pack

This event will use Trading Paints

Discord

We have launched a discord server for this event. Any questions regarding the event can be asked here
If you haven't already you can join the server by clicking on the link below:

<https://discord.gg/gVbmkx>

We do not require that all teams join the discord but If drivers who do, could make their discord name the same as their iRacing name it will help us find individuals if we need to discuss anything with you .

Event Rules & Regulations

The race is to be treated the same way you would treat any iRacing Special Event. In terms of rules and regulations, normal iRacing sporting code applies. Race Control will be monitoring the race for incident points and also will be handing out penalties that breach [iRacing's sporting code](#).

Multi-class event

Car Choice: We will be locking car selection after FP2.

iRacing Voice (all teams): Do not use this unless absolutely necessary. If you need to contact someone, please use iRacing PM text chat or Discord, we will not tolerate abuse through the team or driver voice chat. This could lead to a penalty or even disqualification from the event.

Blue Flags: A car should **NOT** defend its position from a car that is ahead on laps. Excessively holding up of cars that are ahead on laps is an offence and may be penalised. Lapped cars are allowed to race and overtake anyone they catch up to on the circuit.

Headlights: You may use your headlights to inform the driver ahead of you that you are there and wish to lap them or unlap yourself. They must **NOT** be used to distract your competitor when in a battle for position or as a warning that you will be coming through no matter what.

Qualifying: The driver who qualifies the car does not have to start the race.

Fast Repairs: In the spirit of this being a charity fun event each team will be provided with 6 fast repairs, once used however a damaged car will have to go through the usual iRacing repair process.

Race Stewards

This event will be stewarded kindly by our members. There will be stewards from several teams, who will be in race control when not in the car for their respective team. This way we can rotate the stewards during the 12 hours and we all get to race.

They are as follows:

TBA

Stewards Notes

This event will be not be running an extended fair share driver time for this event. Drivers can run as many or as little stints as they like. The more drivers the better, because this means more money for charity!

THIS IS A CHARITY EVENT AND WE EXPECT THE RACING TO BE CLEAN, FAIR AND MOST OF ALL, FUN!

The rules are minimal and only there to prevent it being a free for all.

There is no incident limit however, The stewards will be monitoring the session for incidents (x's). When a team gets to 30x they will be issued a 15s Stop & Hold Penalty. After that, every 30x's gained a team will get the same penalty again.

1. Race Control will decide the severity of any penalty issued.
2. Race Control will do their best to process all reported incidents until the last lap of the race.
3. When Race Control issue any penalty, when you serve a penalty you must **NOT** not service the car during the time it travels through the pit lane, if you do this it will result in another penalty.
4. After a penalty is issued the team will have 5 complete laps to serve the penalty. Failing to do so will result in the team being disqualified.

They will also be looking for any incidents and have the power to apply penalties as they see fit.

The rules are simple and will only be applied if the race control stewards see fit. This is a fun event for a great cause and would like all teams to treat it this way. Enjoy the racing, but most importantly it is a charity event.